


Listes des 16 états possibles

		Identifiant état										
0	1											
2	3	v	v	v	v							
Affichage		0	1	2	3	< Binaire		Décimal		Hexadécimal		
0	1	2 ³ =8	2 ² =4	2 ¹ =2	2 ⁰ =0	0x8+0x4+0x2+0x1=		0	0x10 ¹ +0x10 ⁰		0	0x16 ⁰
2	3	0	0	0	0	0x8+0x4+0x2+0x1=		0	0x10 ¹ +0x10 ⁰		0	0x16 ⁰
0	1	0	0	0	1	0x8+0x4+0x2+1x1=		1	0x10 ¹ +1x10 ⁰		1	1x16 ⁰
2	3	0	0	1	0	0x8+0x4+1x2+0x1=		2	0x10 ¹ +2x10 ⁰		2	2x16 ⁰
0	1	0	0	1	1	0x8+0x4+1x2+1x1=		3	0x10 ¹ +3x10 ⁰		3	3x16 ⁰
2	3	0	1	0	0	0x8+1x4+0x2+0x1=		4	0x10 ¹ +4x10 ⁰		4	4x16 ⁰
0	1	0	1	0	1	0x8+1x4+0x2+1x1=		5	0x10 ¹ +5x10 ⁰		5	5x16 ⁰
2	3	0	1	1	0	0x8+1x4+1x2+0x1=		6	0x10 ¹ +6x10 ⁰		6	6x16 ⁰
0	1	0	1	1	1	0x8+1x4+1x2+1x1=		7	0x10 ¹ +7x10 ⁰		7	7x16 ⁰
2	3	1	0	0	0	1x8+0x4+0x2+0x1=		8	0x10 ¹ +8x10 ⁰		8	8x16 ⁰
0	1	1	0	0	1	1x8+0x4+0x2+1x1=		9	0x10 ¹ +9x10 ⁰		9	9x16 ⁰
2	3	1	0	1	0	1x8+0x4+1x2+0x1=		10	1x10 ¹ +0x10 ⁰		A	10x16 ⁰
0	1	1	0	1	1	1x8+0x4+1x2+1x1=		11	1x10 ¹ +1x10 ⁰		B	11x16 ⁰
2	3	1	1	0	0	1x8+1x4+0x2+0x1=		12	1x10 ¹ +2x10 ⁰		C	12x16 ⁰
0	1	1	1	0	1	1x8+1x4+0x2+1x1=		13	1x10 ¹ +3x10 ⁰		D	13x16 ⁰
2	3	1	1	1	0	1x8+1x4+1x2+0x1=		14	1x10 ¹ +4x10 ⁰		E	14x16 ⁰
0	1	1	1	1	1	1x8+1x4+1x2+1x1=		15	1x10 ¹ +5x10 ⁰		F	15x16 ⁰
2	3											